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# JUST ONE FAULT

## Persistent Fault Analysis on Block Ciphers

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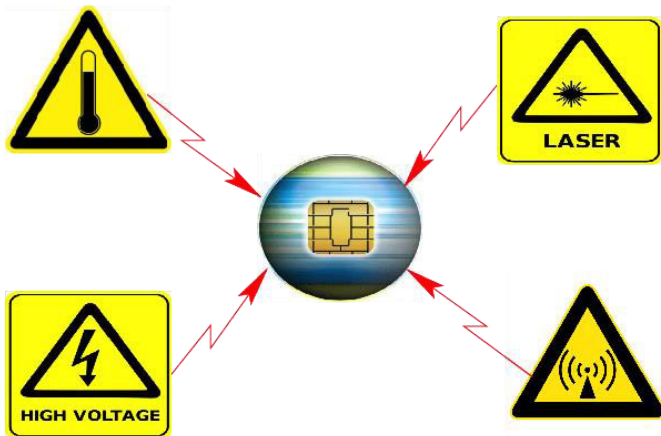
*ASK 2018, Kolkata, India*  
*15 Nov 2018*



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# Fault Injection Attacks (FIA)



## What is FIA?

- Physical Attacks
- Actively disturbs functioning of the target
- Exploits erroneous behavior

## Injection Methods

- Global/Low-Cost/Low-Precision
  - Clock/Voltage glitch, temperature
- Local/High-Cost/High-Precision
  - Laser, Electromagnetic, Ion Beam

## Impacts

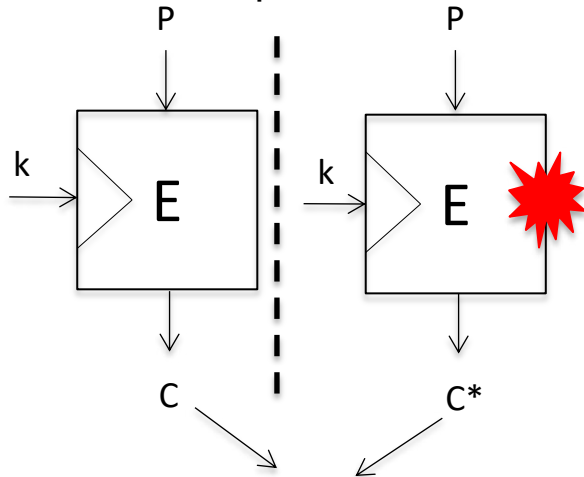
- Duration
  - Transient or Harmonic
- Effects
  - Data or Flow Modification
- Objectives
  - Corrupt computation, bypass security checks

# Fault Models

- **Single/multiple bit-flip** – a target variable was altered either by single or multiple bit flip.
- **Random byte fault** – Some bits of a byte are flipped. No-precise multi-bit flip.
- **Instruction skip** – One or several instructions were not executed (for software)
- **Stuck-at fault** – target variable stuck at-0/1

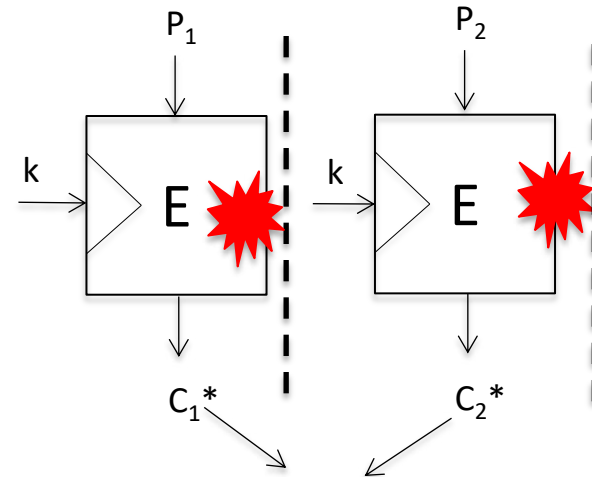
# Fault Analysis

- Differential Fault Analysis (DFA)
- Usually few ciphertext pair
- Control over plaintext needed



**Analysis  $K=f(C,C^*)$**

- Statistical Fault Analysis (SFA)
- Need several ciphertext
- Several variants exist



**Analysis  $K=f(C_1^*,C_2^*, \dots)$**

# Fault Countermeasures

- Two principle approaches
- **Detection**
  - Incremental
  - Sensors to detect physical condition
  - Redundancy to detect data modification
- **Prevention**
  - Provable
  - Infect/Correct fault

# Limitations of SoA

- Very **tight time synchronization** on the round calculation and the injection timing
- Very **complicated analysis** due to the random value and the fault propagation
- **May not work** if there are **countermeasures** against fault attacks

# Revisiting Fault types

- **Transient:** Affect one encryption
- **Permanent:** Always present
- **Persistent<sup>1</sup>:** Hybrid model between **transient** and **permanent**. Persist over several encryptions but disappears on reboot. Typically targets stored constants (ex. Sbox in memory)

<sup>1</sup>Persistent Fault Analysis. CHES 2018

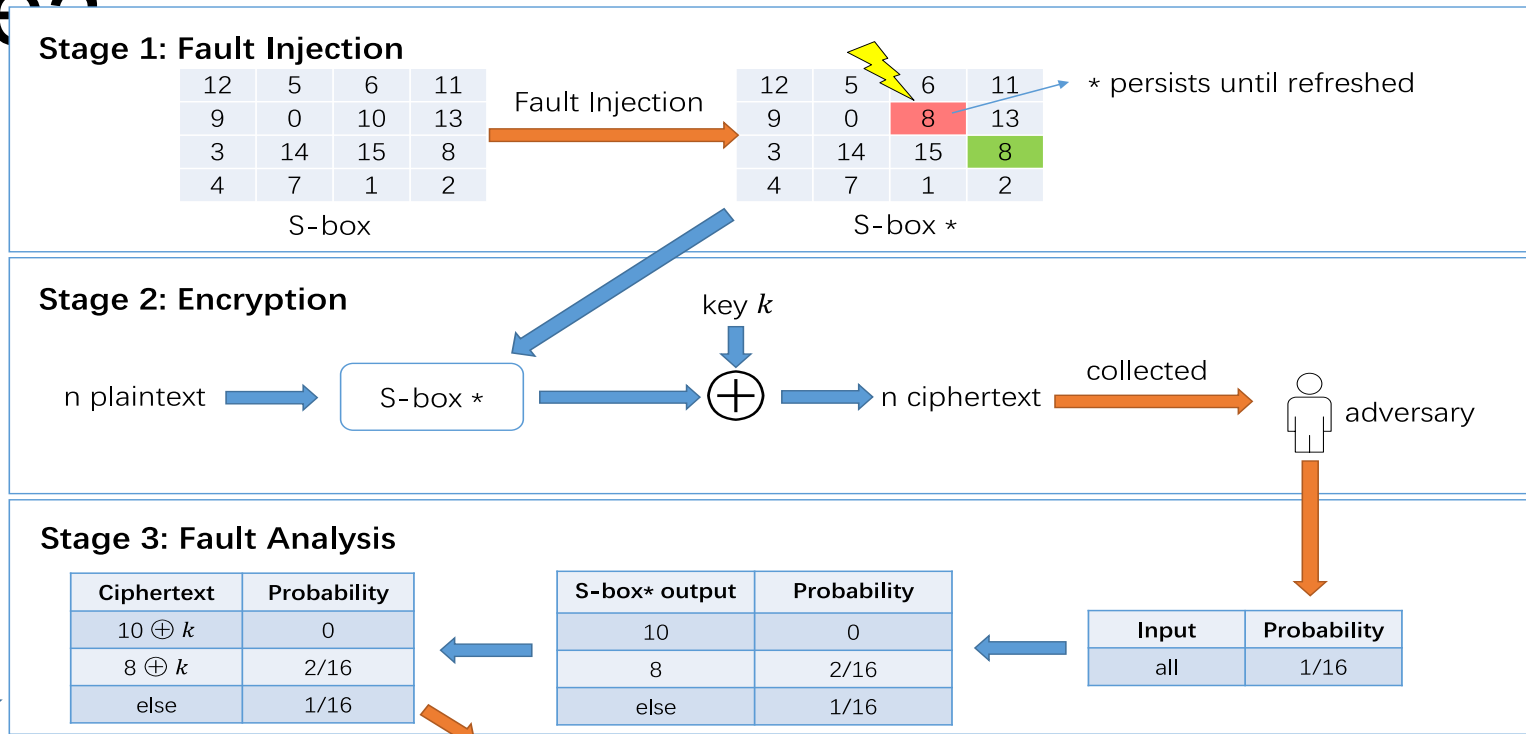
Joint work with Zhang, Fan, Xiaoxuan Lou, Xinjie Zhao, Wei He, Ruyi Ding, Samiya Qureshi, and Kui Ren

# Adversary Model

- Block cipher with **serial** implementation
- Common Sbox as **look-up table**
- **Persistent fault injected** in one Sbox element
- Victim encrypts **n plaintext** with faulty Sbox
- Adversary can observe the **n ciphertext**
- No control on plaintext, except **varying plaintext**

# Persistent Fault Analysis: Main

## Idea

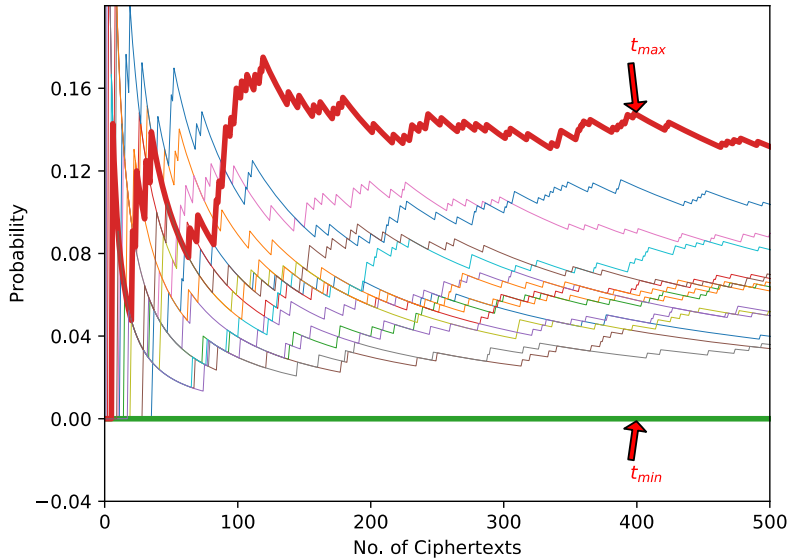


# PFA: Modus Operandi

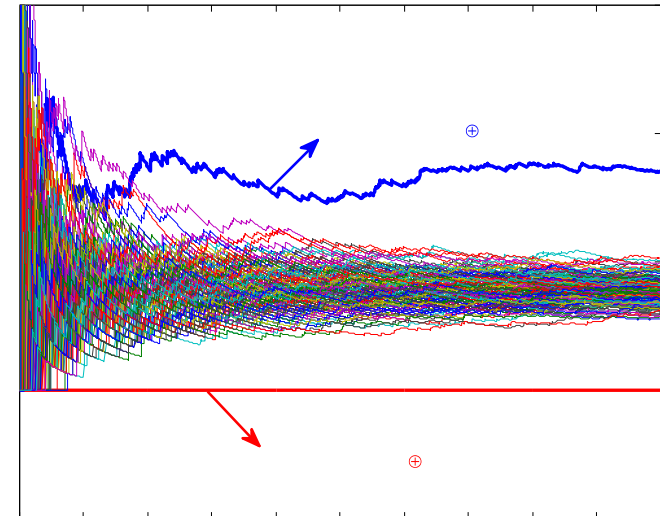
- Statistical analysis on last round with ciphertext only
- Fault changes one element  $x \rightarrow x^*$  in Sbox (lets say 4X4 Sbox)
- Expectation  $E(x) = 0$ ,  $E(x^*) = 2/16$ ,  $E(y \neq (x, x^*)) = 1/16$
- Three analysis strategies:
  - $t_{\min}$ : find the missing value in Sbox table (x). Then  $k = t_{\min} \oplus x$ ;
  - $t \neq t_{\min}$ : find values t where  $t \neq t_{\min}$  and eliminate candidates for k;
  - $t_{\max}$ : find the value with max probability (x'). Then  $k = t_{\max} \oplus x^*$
- No. of ciphertext n can be determined by coupon collector's problem
- $x, x^*$  can be brute-forced if not known

# PFA on PRESENT and AES

PRESENT:  $n \geq 50$

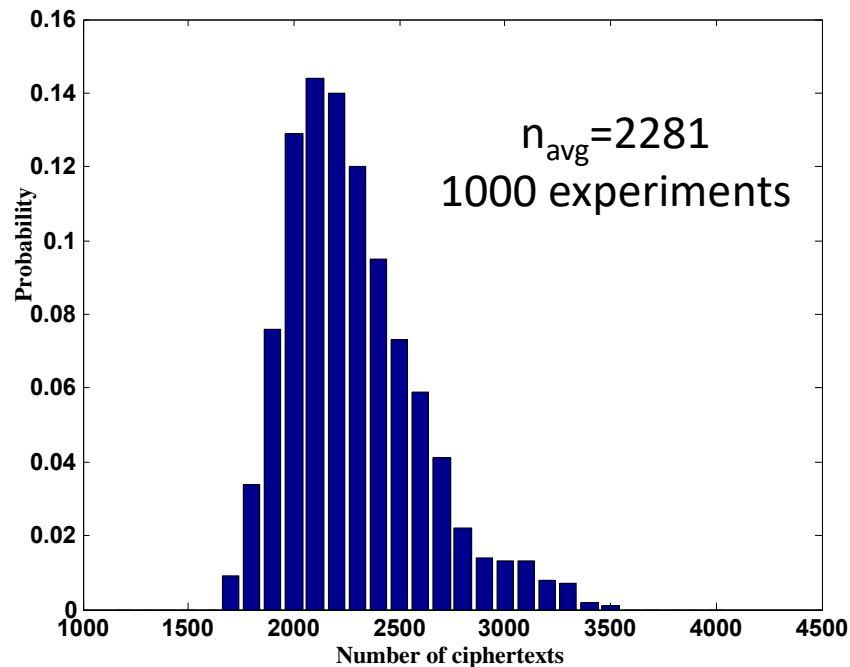
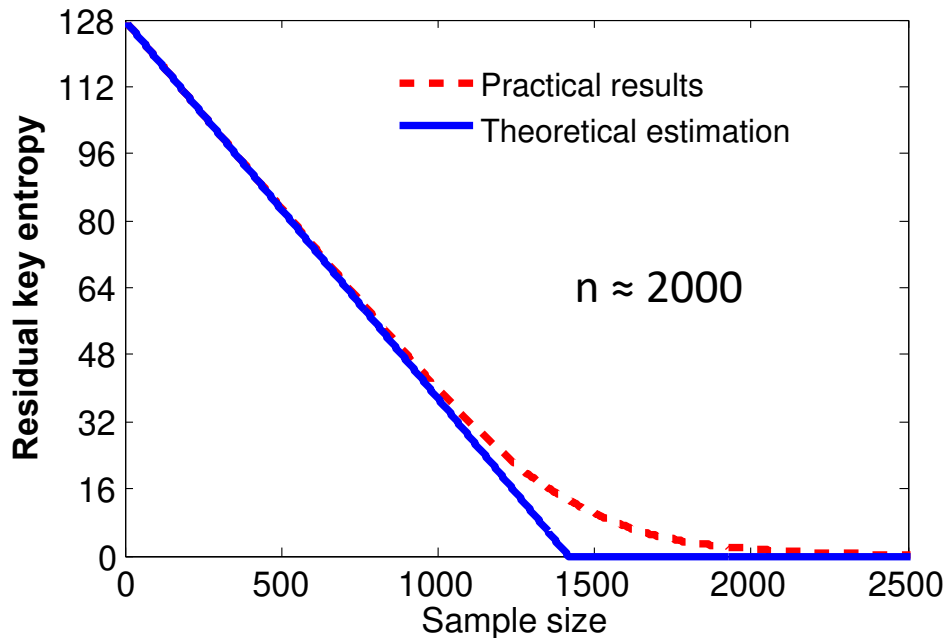


AES:  $n \geq 1560$



$n$  = Minimum no of ciphertext needed by coupon collector's problem

# Practical PFA on AES



# Comparison vs Other Fault Attacks



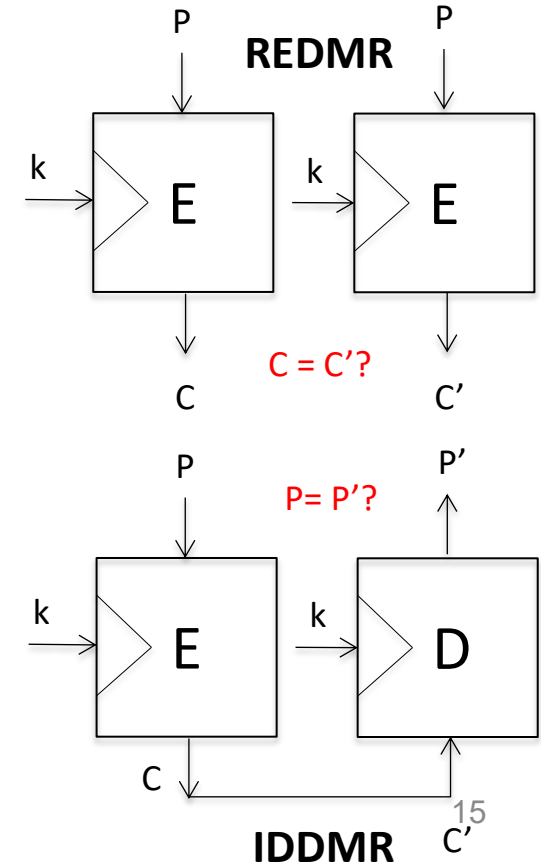
- (1) The attack is **not differential** in nature and thus the control over the plaintext is not required.
- (2) The adversary **does not necessarily need live synchronization**
- (3) The fault model remains **relaxed** (no biased faults needed)
- (4) PFA can also be applied in **multiple fault setting**
- (5) PFA can **bypass some redundancy based countermeasures**
- (6) An adversary can always inject the persistent fault **before the victim is switched to the sensitive mode**



- (1) It needs **higher number of ciphertexts** as compared to DFA
- (2) Persistent faults can be **detected by some built-in health test** mechanism or **fault counters**.

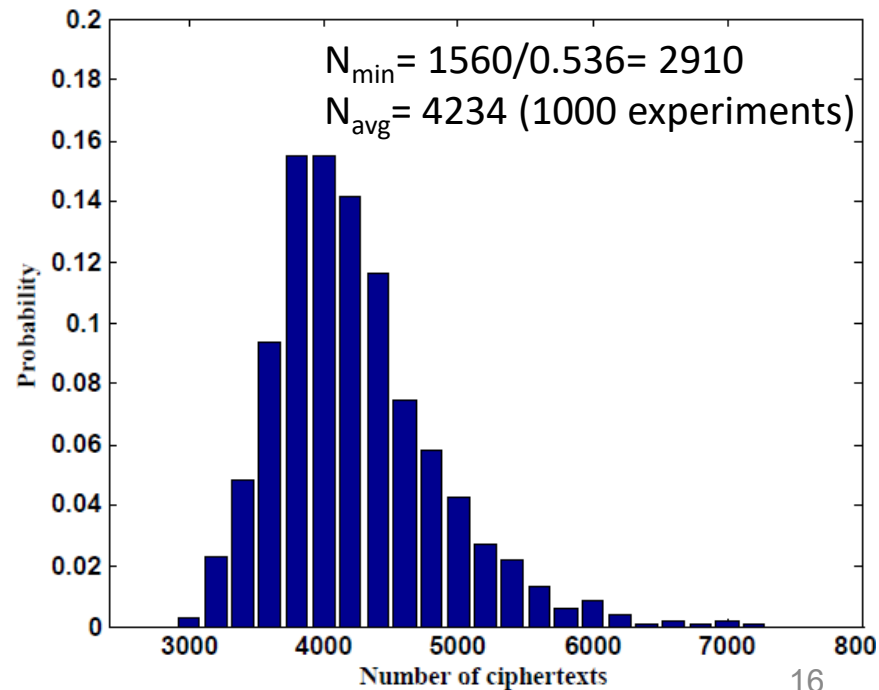
# Dual Modular Redundancy (DMR) Countermeasure

- Compute twice and compare (REDMR)
- Compute forward-inverse and compare (IDDMR)
- If  $\neq$ 
  - **NCO**: No Ciphertext output
  - **ZVO**: Zero Value output
  - **RCO**: Random Ciphertext output
- Provably secure against single fault
- Adversary can either target the encryption or comparison but not both
- REDMR **broken by design** if same S-box is used
- Lets target IDDMR, more difficult of the two



# Attacking IDDMR with NCO/ZVO

- Faulty outputs are suppressed
- Some output will be **not affected** by fault
- Probability  $p$  of correct output is  $f(x,k)$
- $p$  for AES
 
$$p = \left(1 - \frac{1}{256}\right)^{160} = 0.5346$$
- Adversary roughly needs  **$n/p$  ciphertext**



# Attacking IDDMR with RCO

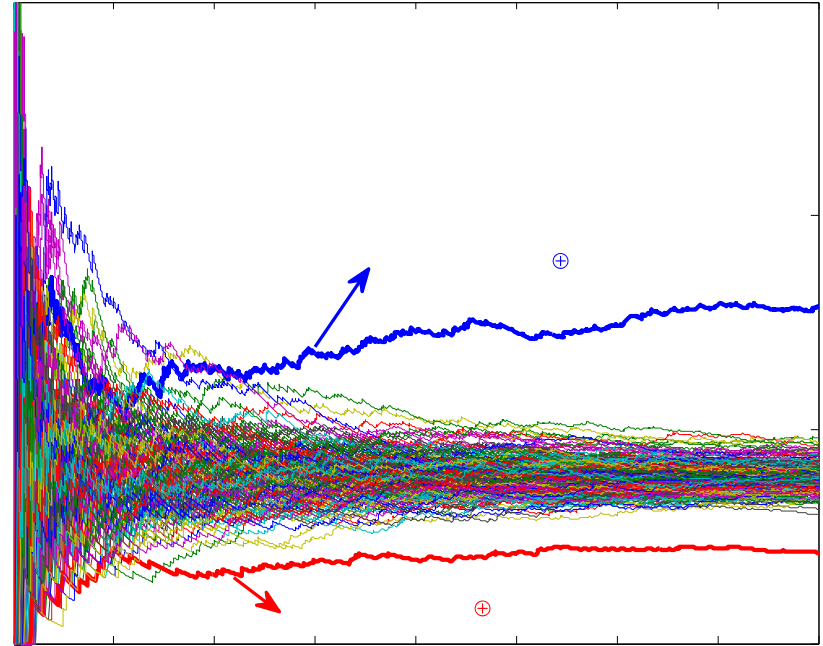
- Faulty output is **replaced by uniformly random**
- Slight difference in distribution of random output and correct ciphertext
- The **bias can be detected** with more ciphertext ( $n$ )

$$Pr(y = x) = 0 \times p + \frac{1}{256} \times (1 - p) = \frac{0.4654}{256}$$

$$Pr(y = x^*) = \frac{2}{256} \times p + \frac{1}{256} \times (1 - p) = \frac{1.5346}{256}$$

$$Pr(y \neq x \wedge y \neq x^*) = \frac{1}{256} \times p + \frac{1}{256} \times (1 - p) = \frac{1}{256}$$

- Roughly  **$n \approx 10000$**  resulted in attack success



# Conclusions

- Proposed Persistent Fault Analysis (PFA)
  - A novel attack on general block ciphers
  - Defeat popular fault countermeasures
  - Can work with multiple faults
  - One one fault injection required
- Validated with practical experiments
  - Used Rowhammer on Intel CPU to attack AES-128 in cryptographic library *Libgcrypt*

# Fuure Works

- Attack higher-order masking
  - Accepted at DATE 2018
  - Target public implementation of higher-order masking with one fault
- Analyze combined countermeasure
- Develop countermeasures
- How to reverse key-scheduling?
- Application on PKC/PQC